Discrete Mathematics with Applications: Set Relations

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Discrete Mathematics with Applications: Set

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DAG & Logging of Distributed data processing https://engineering.linkedin.com/distributedsystems/log-what-every-software-engineer-shouldknow-about-real-time-datas-unifying https://www.youtube.com/watch?v=Cym4TZwTCNU[Rich Hickey: Deconstructing the Database] Read the book 'Replication: Theory and Practice'

https://www.youtube.com/watch?v=JEpsBg0AO6o[Paxos lecture (Raft user study)] * https://arxiv.org/abs/1103.2408[Using Paxos to Build a Scalable, Consistent, and Highly Available Datastore] * https://arxiv.org/abs/1309.5671[Vive la DiffÃ@rence: Paxos vs. Viewstamped Replication vs. Zab]

Outline



- 2 Representations & Properties
- Closures of Binary Relations
- Equivalence Relations
- Partial Order Relations
- General Overview

Set

Informally, a set is any well-defined list, collection, or class of objects. The objects comprising the set are called its *elements* or *members*. The statement "p is an element of A" is written " $p \in A$ ".

The operations associated with sets A and B are defined below.

Definition 3.3.1:

• A is a subset of B, $A \subset B$: if $x \in A$ then $x \in B$.

2 power set of A, $\mathscr{P}(A)$: the family of all the subsets of any set A. E.g. When $A = \{1, 2, 3\},$ $\mathscr{P}(A) = \{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\}, \{1, 3\}, \{2, 3\}, \{1, 2, 3\}\}.$

Set (cont)

Definition 3.3.2:

- $union of A and B, A \cup B := \{x : x \in A \lor x \in B\}$
 - 2 intersection of A and B, $A \cap B := \{x : x \in A \land x \in B\}$
 - 3 difference of A and B, $A \setminus B := \{x : x \in A \land x \notin B\}$
- (*Cartesian*) product of A and B, $A \times B$: the ordered pairs of A and B, i.e. $\{(a, b) : a \in A, b \in B\}$. E.g. When $A = \{1, 2, 3\}$, $B = \{a, b\}$, $A \times B = \{(1, a), (1, b), (2, a), (2, b), (3, a), (3, b)\}$.

The product can be generalised to the case of *n* sets A_1, \dots, A_n : the *n*-ary Cartesian product over sets A_1, \dots, A_n is $A_1 \times \dots \times A_n := (((A_1 \times A_2) \times A_3) \times \dots \times A_n) = \{((x_1, x_2), \dots, x_n) : x_i \in A_i\}.$

Set (cont)

Let *A* and *B* be two sets. $A \times B = \emptyset$ iff $A = \emptyset$ or $B = \emptyset$. **Proof by Contraposition** $\Leftarrow:$ If $A \times B \neq \emptyset$, then $\exists z \in A \times B$, $z = (z_1, z_2)$, $z_1 \in A$ and $z_2 \in B$, hence $A \neq \emptyset$ and $B \neq \emptyset$. $\Rightarrow:$ If $A \neq \emptyset$ and $B \neq \emptyset$, $\exists x \in A$ and $\exists y \in B$ such that $(x, y) \in A \times B$. This implies $A \times B \neq \emptyset$.

Relation

The notion of a *(binary) relation* between two sets of objects is common and important.

For human being, throughout life, we experience a wide variety of personal relationships. The words such as "father of", "son of", "husband of", "friend of", etc. are about relationships between two persons.

For two objects, typical comparisons using such words as "bigger than", "better than", "faster than", etc.

A relation is a set of ordered pairs 'relating' entities from a **domain** to a **range**.

The theory of *relational database language* SQL is based on the *manipulation of set relations*.

Definition 3.3.4

Let A and B be two nonempty sets and let $a \in A$, $b \in B$. A (binary) relation R from A to B is a subset of $A \times B$, i.e. $R \subset A \times B$. A (binary) relation R on A is a subset of $A \times A$, i.e. $R \subset A \times A$.

Definition 3.3.5

Given an ordered pair $(a, b) \in A \times B$, a is related to b by R, written aRb, if $(a, b) \in R$. If a is not related to b by R, we denote it as aRb or $(a, b) \notin R$.

Definition 3.3.6

Let $R \subset A \times B$ be a relation from A to B. The domain of R, $Dom(R) = \{a \in A | \exists b \in B, aRb\}$. The range of R, $range(R) = \{b \in B | \exists a \in A, aRb\}$.

Definition 3.3.7

A function f from A to B is a relation from A to B such that for every $x \in Dom(f)$, there is a unique value y such that xfy or what we usually write y = f(x). It is normally written as $f : A \rightarrow B, x \mapsto y$.

Example 3.3.9: Let $A = \{3, 4, 5, 6, 7\}$ and let *R* be the relation < (less than) on *A*. List the elements of *R*.

Solution Since aRb = a < b, $R = \{(3, 4), (3, 5), (3, 6), (3, 7), (4, 5), (4, 6), (4, 7), (5, 6), (5, 7), (6, 7)\}.$

Example 3.3.10: Let *R* be a relation on $A = \{1, 2, 3, 4\}$ defined by: xRy = x divides *y* and *x* < *y*. List all elements in *R*.

Class discussion.

Example 3.3.11: The domain and range of the following relations R

$$\mathsf{R} = \{(a,a), (a,b), (b,b), (b,c), (d,c), (d,e)\}$$

is

$$\mathsf{Dom}(R) = \{a, b, d\}, \quad \mathsf{range}(R) = \{a, b, c, e\}.$$

Example 3.3.12: Given $A = \{-3, -2, -1, 0, 1, 2, 3, 4\}$, $B = \{0, 1, 4\}$ and define the relation *R* from *A* to *B* as $R = \{(x, y) : y = x^2\}$. Determine the domain and range of *R*.

Class Discussion.

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There are many ways to specify and represent binary relations:

- Listing Tuples (Roster Notation). Example 3.3.11's *R*.
- Set Builder Notation. Example 3.3.12's $\{(x, y) : y = x^2\}$
- Relation as a Cartesian Plane Graph. Only useful for relation between numbers.



- Relation as an Arrow Diagram:
- Relation as a Directed Graph: Only for range=domain.
- Relation as a Matrix (next section)

Outline

Set Relation

Representations & Properties

- Closures of Binary Relations
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Matrix

Relation from a finite set *A* to a finite set *B* has a "Boolean" (or binary or logical) matrix representation.

Definition

A rectangular array

$$A = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix}$$

of $m \times n$ numbers a_{ij} is called a *matrix of m rows and n columns* or $m \times n$ -matrix.

A matrix representation of relation *R* from a finite set *A* to a finite set *B* is stated below.

Definition 3.3.15

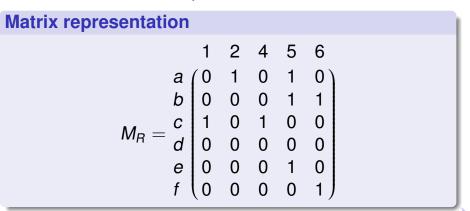
Let $A = \{a_1, a_2, \dots, a_m\}$ and $B = \{b_1, b_2, \dots, b_n\}$ and let R be a relation from A to B. Then R can be represented by an $m \times n$ Boolean matrix (or 0-1 matrix) $M_R = [m_{ij}]$, called the *matrix representation of R*, where

$$m_{ij} = \begin{cases} 1 \text{ or } T, & \text{if } (a_i, b_j) \in R, \\ 0 \text{ or } F, & \text{if } (a_i, b_j) \notin R. \end{cases}$$

The logical connectives \wedge and \vee can be applied to the Boolean matrix.

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Example 3.3.16: Let $A = \{a, b, c, d, e, f\}$, $B = \{1, 2, 4, 5, 6\}$ and let $R = \{(a, 2), (a, 5), (b, 5), (b, 6), (c, 1), (c, 4), (e, 5), (f, 6)\}$ be the relation from Ato B. Find the matrix representation of R.



Example 3.3.17: Let
$$M_R = \begin{pmatrix} 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$
 be the matrix representation of a relation R from $A = \{a, b, c\}$ to $B = \{1, 2, 3, 4\}$. Write down the set R in tuple listing form (Roster notation).

Class Discussion.

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Let $M_A = [a_{ij}]$ and $M_B = [b_{ij}]$ be an $m \times n$ Boolean matrices. Let $M_C = [c_{jk}]$ be an $n \times k$ Boolean matrix.

- The **meet** of M_A and M_B , $M_A \wedge M_B = [a_{ij} \wedge b_{ij}]$;
- The join of M_A and M_B , $M_A \vee M_B = [a_{ij} \vee b_{ij}]$;
- The **product** of M_A and M_C , $M_A \odot M_C = [\bigvee_j (a_{ij} \land c_{jk})]$

Note that $0 \land 0 = 0$, $0 \land 1 = 0$, $1 \land 0 = 0$, $1 \land 1 = 1$; $0 \lor 0 = 0$, $0 \lor 1 = 1$, $1 \lor 0 = 1$, $1 \lor 1 = 1$. We can regard 0 = F, 1 = T.

Let $R_1, R_2 \subset A \times B, R_3 \subset B \times C$.

- The matrix representation of $R_1 \cap R_2$, $M_{R_1 \cap R_2} = M_{R_1} \wedge M_{R_2}$;
- The matrix representation of $R_1 \cup R_2$, $M_{R_1 \cup R_2} = M_{R_1} \vee M_{R_2}$;
- The matrix representation of $R = \{(a, c) : \exists b(aR_1b \land bR_3c)\} \subset A \times C,$ $M_R = M_{R_1} \odot M_{R_3};$

When A = B = S, a relation $R \subset S \times S$ becomes a binary relation on the set *S*. The **directed graph (or digraph) representation** of *R* is a pair (*S*, *R*) where *S* is the set of **vertices** and *R* is the set of **edges**.

A generalisation is the **distance (or cost) matrix** contains information about distances of the edges. These concepts can be applied to websites connected by hyperlinks or cities connected by roads etc., in which case (unless the connection network is extremely dense) the matrices tend to be sparse, that is, contain few nonzero entries. Therefore, specifically tailored matrix algorithms can be used in network theory.

Properties of a Relation (cont)

A binary relation R on a set S has some properties which are abstracted from the equality and inequality properties of integers — reflexive, irreflexive, symmetric, asymmetric, antisymmetric and transitive.

Recall the properties of equality:

- reflexive: x = x;
- symmetric: if x = y then y = x;
- transitive: if x = y and y = z then x = z.

Definition 3.3.18

A relation *R* on a set *A* is called *reflexive* if $(a, a) \in R$ (or *aRa*) for every $a \in A$. A relation *R* on a set *A* is called *irreflexive* if $(a, a) \notin R$ for every $a \in A$.

Example 3.3.20: Let $A = \{1, 2, 3, 4, 5, 6\}$. Determine whether the following relations are reflexive and irreflexive.

$$R_1 = \{(1,1), (1,2), (2,2), (3,3), (4,4), (5,5), (5,6), (6,6)\}$$

Class Discussion (using Excel? Python?).

Definition 3.3.21

Given a relation R on a set A.

- R is called symmetric if when $(a, b) \in R$, $(b, a) \in R$.
- R is called asymmetric if when $(a, b) \in R$, (b, a) ∉ R.
- Solution R is called antisymmetric if when $(a, b) \in R$ and $(b, a) \in R$, a = b.

Remark: For a relation R on a set A, if R is symmetric, then M_R is a symmetric matrix. If R is asymmetric, then M_R is not symmetric about diagonal and its diagonal contains all 0's. If R is antisymmetric, then M_R is not symmetric about diagonal. Beware that not symmetric does not mean asymmetric or antisymmetric. However, asymmetric implies antisymmetric but not vice versa.

Example 3.3.23: Let $A = \{1, 2, 3, 4, 5, 6\}$. Determine whether the following relations are symmetric, asymmetric and anti-symmetric.

•
$$R_0 = \emptyset$$

•
$$R_1 = \{(1,2), (2,1), (2,3), (3,2), (3,4), (5,5)\}.$$

- $R_2 = \{(1,2), (2,1), (2,4), (3,4), (4,2), (4,3), (5,6), (6,5), (6,6)\}.$
- $R_3 = \{(a, b) \in A \times A : a > b\}.$

Class Discussion (using Excel? Python?).

Definition 3.3.24

A relation on R on a set A is *transitive* if whenever $(a, b) \in R$ and $(b, c) \in R$, then $(a, c) \in R$.

A relation R on a set A is *not transitive* if there exist $a, b, c \in A$ such that $(a, b) \in R$ and $(b, c) \in R$ but $(a, c) \notin R$.

If *R* is transitive, then the matrix representation M_R has the property if $m_{ij} = 1$ and $m_{jk} = 1$ then $m_{ik} = 1$. An easy way to identify transitive property is to calculate M_R^2 : If every non-zero element in the matrix $M_R^2 = M_R \odot M_R \ (m_{ij} = 1 \land m_{jk} = 1)$ corresponds to a non-zero element in $M_R \ (m_{ik} = 1)$, then *R* is transitive.

Example 3.3.26: Let $A = \{1, 2, 3, 4, 5\}$ and R_i , i = 1, 2, 3, 4 be relations on A. Determine whether the following relations are transitive.

•
$$R_1 = \{(1,1), (1,2), (2,1), (3,4), (3,5), (4,5)\}$$

Solution

By definition: R_1 is not transitive since $(2, 1) \in R_1$ and $(1, 2) \in R_1$ but $(2, 2) \notin R_1$.

By matrix representation:

-	1	2	3	4	5		1	2	3	4	5		1	2	3	4	5
1	(1	_1_	0	0	0)	$M_{R_1}^2 = {f 3} {f 4} {f 5}$	(2	1	0	0	0)	1	(1	_1_	0	0	0)
2	1	0	0	0	0	2	1	1	0	0	0	2	1	1	0	0	0
$M_{R_1} = 3$	0	0	0	1	1	$M_{B_{4}}^{2} = 3$	0	0	0	0	1	= 3	0	0	0	0	1
4	0	0	0	0	1	4	0	0	0	0	0	4	0	0	0	0	0
5	0)	0	0	0	0)	5	0)	0	0	0	0)	5	0)	0	0	0	0)

Example 3.3.26 (cont):

•
$$R_2 = \{(1,2), (3,4)\}$$

Solution

 R_2 is transitive since there are no elements a, b and c in A such that $(a, b) \in R_2$ and $(b, c) \in R_2$, but $(a, c) \notin R_3$.

We can also show this by comparing $M_{R_2}^2$ to M_{R_2} :

	1	2	3	4	5		1	2	3	4	5
1	(0	1	0	0	0)	1	(0	0	0	0	0)
2	0	0	0	0	0	1 2	0	0	0	0	0
$M_{R_2} = 3$	0	0	0	1	0	$M_{B_0}^2 = 3$	0	0	0	0	0.
4	0	0	0	0	0	4	0	0	0	0	0
5	0)	0	0	0	0)	5	0)	0	0	0	0)

Since there is no non-zero element in $M_{R_2}^2$ corresponding to the non-zero element in M_{R_2} , R_2 is transitive.

Example 3.3.26 (cont):

•
$$R_3 = \{(1,2), (1,3), (1,4), (4,4)\}$$

•
$$R_4 = \{(1,2), (2,1), (2,2), (2,3), (3,2)\}$$

Class Discussion (using Python? Octave? Julia?).

Outline

Set Relation



Closures of Binary Relations

- 4 Equivalence Relations
- Partial Order Relations
- General Overview

For a set $A = \{1, 2, 3\}$, if we are considering the addition on A, we find that 1 + 3 gives 4, which not inside A.

This kind of situation is said to be **not closed**.

By adding enough elements into A, we can form $\overline{A} = \{1, 2, 3, 4, \dots\}$ which is closed for addition. Any two numbers adding together is still in A.

With the same logic, we wish to turn some relations which are not "closed" with respect to the properties mentioned earlier such as reflexive, symmetric etc. to have a "closed" binary relation.

Closures of Binary Relations

A binary relation R may not be symmetric, but R is always contained in some symmetric relation R^{sym} . This is because we can add symmetric elements into Runtil we get the **smallest** relation R^{sym} is symmetric closure.

Again, a binary relation R may not be transitive but it is always contained in some transitive relation R^{tr} , which the smallest R^{tr} is called the **transitive closure**.

In the theory of rewriting systems

(https://en.wikipedia.org/wiki/Rewriting), one often uses more wordy notions such as the reflexive transitive closure R^* the smallest preorder containing R, or the reflexive transitive symmetric closure R^{\equiv} — the smallest equivalence relation containing R, and therefore also known as the **equivalence closure**.

When considering a particular term algebra $(https://en.wikipedia.org/wiki/Term_algebra)$, an equivalence relation that is compatible with all operations of the algebra is called a congruence relation. The **congruence closure** of *R* is defined as the smallest congruence relation containing *R*.

For arbitrary property P and relation R, the P closure of R need not exist.

The properties reflexivity, transitivity and symmetry are **closed under arbitrary intersections**. In such cases, the P closure can be directly defined as the intersection of all sets with property P containing the relation R.

Some important particular closures can be constructively obtained as follows:

• $cI_{ref}(R) = R \cup \{(x, x) : x \in S\}$ is the reflexive closure of R,

cl_{sym}(*R*) = *R* ∪ {(*y*, *x*) : (*x*, *y*) ∈ *R*} is its symmetric closure,

- $cl_{trn}(R) = R \cup \{(x_1, x_n) : n > 1 \land (x_1, x_2), \dots, (x_{n-1}, x_n) \in R\} = \bigcup_{i=1}^{n} R^i$ is its transitive closure,
- cl_{emb,Σ}(R) = R ∪ {⟨f(x₁,...,x_{i-1}, x_i, x_{i+1},..., x_n), f(x₁,..., x_{i-1}, y, x_{i+1},..., x_n)⟩ : ⟨x_i, y⟩ ∈ R ∧ f ∈ Σn-ary ∧ 1 ≤ i ≤ n ∧ x₁,..., x_n ∈ S} is its embedding closure with respect to a given set Σ of operations on S, each with a fixed arity.

The relation *R* is said to **have closure under some** cl_{xxx} , if $R = cl_{xxx}(R)$; for example *R* is called symmetric if $R = cl_{sym}(R)$.

Closures of Binary Relations (cont) Any of the four closures preserves symmetry, i.e., if *R* is symmetric, so is any $cl_{xxx}(R)$. Similarly, all four preserve reflexivity. Moreover, cl_{trn} preserves closure under $cl_{emb,\Sigma}$ for arbitrary Σ . As a consequence, the equivalence closure of an arbitrary binary relation *R*

can be obtained as

$$cl_{trn}(cl_{sym}(cl_{ref}(R))),$$

and the congruence closure with respect to some $\boldsymbol{\Sigma}$ can be obtained as

$$cl_{trn}(cl_{emb,\Sigma}(cl_{sym}(cl_{ref}(R)))).$$

Closures of Binary Relations (cont)

In the latter case, the nesting order does matter; e.g. if *S* is the set of terms over $\Sigma = \{a, b, c, f\}$ and $R = \{\langle a, b \rangle, \langle f(b), c \rangle\}$, then the pair $\langle f(a), c \rangle$ is contained in the congruence closure $cl_{trn}(cl_{emb,\Sigma}(cl_{sym}(cl_{ref}(R))))$ of *R*, but not in the relation $cl_{emb,\Sigma}(cl_{trn}(cl_{sym}(cl_{ref}(R))))$.

Transitive Closure

The **intersection** of two transitive relations is transitive.

The **union** of two transitive relations need not be transitive. To preserve transitivity, one must take the transitive closure. This occurs, for example, when taking the union of two equivalence relations or two preorders. To obtain a new equivalence relation or preorder one must take the transitive closure (reflexivity and symmetry — in the case of equivalence relations — are automatic).

In computer science, the concept of transitive closure can be thought of as constructing a data structure that makes it possible to answer reachability questions. That is, can one get from node a to node d in one or more hops? A binary relation tells you only that node a is connected to node b, and that node b is connected to node c, etc. After the transitive closure is constructed, in an O(1) operation one may determine that node d is reachable from node a. The data structure is typically stored as a matrix $M_{P}^{2} \vee M_{P}^{3} \vee \cdots$.

The transitive closure of the adjacency relation of a directed acyclic graph (DAG) is the reachability relation of the DAG and a strict partial order.

In logic, the transitive closure of a binary relation cannot solely be expressed in first-order logic (FO). This means that one cannot write a formula using predicate symbols R and T that will be satisfied in any model iff T is the transitive closure of R. In finite model theory, first-order logic (FO) extended with a transitive closure operator is usually called transitive closure logic, and abbreviated FO(TC) or just TC. TC is a sub-type of fixpoint logics. The fact that FO(TC) is strictly more expressive than FO was discovered by Ronald Fagin in 1974; the result was then rediscovered by Alfred Aho and Jeffrey Ullman in 1979, who proposed to use fixpoint logic as a database guery language.

Efficient transitive closure computation has been recognised as a significant sub-problem in evaluating recursive database queries, since almost all practical recursive queries are transitive.

According to https://en.wikipedia.org/wiki/Transitive_closure, since the 1980s Oracle Database has implemented a proprietary SQL extension CONNECT BY... START WITH that allows the computation of a transitive closure as part of a declarative query. The SQL 3 (1999) standard added a more general WITH RECURSIVE construct also allowing transitive closures to be computed inside the query processor; as of 2011 the latter is implemented in IBM DB2, Microsoft SQL Server, Oracle, and PostgreSQL.

Datalog (mentioned in Logic) also implements transitive closure computations.

Naïve Algorithm

Let M be the the matrix representation of the binary relation R of a finite set S of n elements. The matrix representation of the transitive closure is

$$M^+ = M \vee M^2 \vee \cdots \vee M^n.$$

However, this is very computationally inefficient.

The Warshall's algorithm is a more efficient algorithm.

Warshall's Algorithm

Let *n* be the number of elements in the set *S* and M_R be the matrix representation of the relation *R*.

• Create a copy of the original matrix: $M := M_R$

• for
$$k=1,...,n$$

for $i=1,...,n$
for $j=1,...,n$
if $i \neq k$ and $M_{ik} \neq 0$:
 $M_{ij} := M_{ij} \vee M_{kj}$ /*= $M_{ij} \vee (M_{ik} \wedge M_{kj})^*$ /

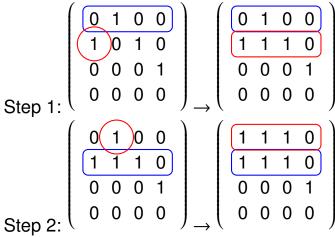
Example 4.1.13: Given $S = \{1, 2, 3, 4\}$ and $R = \{(1, 2), (2, 1), (2, 3), (3, 4)\}$. Find the transitive closure of *R*.

Solution

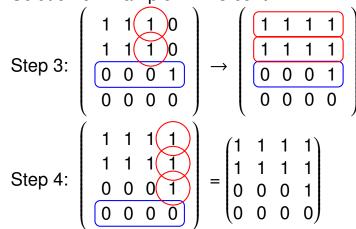
The matrix representation of R is

$$M_{R} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix}.$$

Solution of Example 4.1.13:



Solution of Example 4.1.13 cont



Given a set $S = \{1, 2, 3, 4, 5\}$ and a relation $R = \{(1, 1), (1, 2), (2, 1), (2, 2), (3, 3), (3, 4), (4, 3), (4, 4), (4, 5), (5, 4), (5, 5)\}$ on *S*. Find $cl_{trn}(R)$ using the Warshall's Algorithm.

Answer

$$M_{cl_{trn}(R)} = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$

Exercise: Let see if we can get the answer.

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Equivalence Relations

Equivalence relation is the **generalisation** of the equality (recall the three properties of equality mentioned in Slide 21).

Definition 3.3.27

A relation *R* on a set *A* is called an *equivalence relation* if it is reflexive, symmetric and transitive.

Question: Is the inequality relation "<" an equivalence relation on *A*? Justify your answer.

Definition 3.3.30

Let *R* be an equivalence relation on a set *A* and let $a \in A$. The set of all elements that related to *a*, is called the *equivalence class of a*. It is denoted as

$$[a] \text{ or } \overline{a} = \{x \in A | (x, a) \in R\}.$$

The set of all the distinct equivalence classes of R form a set A/R, called the **quotient** set of A or the partition of A.

Relation (cont)

Example (Finite Set): Let $A = \{a, b, c, d, e, f, g\}$ and $R = \{(a, a), (a, b), (b, a), (b, b), (c, c), (c, d),$ (d, c), (d, d), (e, e), (e, f), (e, g), (f, e), (f, f), (f, g), $(g, e), (g, f), (g, g)\}$. Find the equivalence class of each element in A and the quotient set A/R.

Solution

The equivalence class of

- *a*, *b* is {*a*, *b*}
- *c*, *d* is {*c*, *d*}
- *e*, *f*, *g* is {*e*, *f*, *g*}

The quotient set $A/R = \{\{a, b\}, \{c, d\}, \{e, f, g\}\}$

Example 3.3.31: Let $A = \{1, 2, 3, 4\}$ and $R = \{(1, 1), (1, 2), (2, 1), (2, 2), (3, 3), (4, 4)\}$ be an equivalence relation on A. Find the equivalence class of each element in A and the quotient set A/R.

Class Discussion.

Example 3.3.29: Let $A = \mathbb{Z}$ and R be the relation on A defined by aRb = a + b is even. Show that R is an equivalence relation.

Proof: To prove equivalence, we need to show all THREE properties are satisfied

For any $a, b, c \in \mathbb{Z}$,

- a + a = 2a is even, so $(a, a) \in R$. *R* is reflexive.
- If a + b is even then b + a is also even. Thus $(a, b) \in R \Rightarrow (b, a) \in R$. So *R* is symmetric.
- Let (a, b) ∈ R, (b, c) ∈ R, then a + b = 2k₁ & b + c = 2k₂ for some integer k₁ and k₂. Then a + c = 2k₁ + 2k₂ 2b = 2(k₁ + k₂ b) is even. So R is transitive.

Hence R is an equivalence relation.

Example 3.3.29 (cont): Very abstract.

To make it more concrete, we have introduce *R* on $A = \mathbb{Z} = \{0, \pm 1, \pm 2, ...\}.$

0R0, 0R2, 0R4, ...

Unfolding: It just means 0+0 is even, 0+2 is even, 0+4 is even, ...

Similarly for the following cases:

0R(-2), 0R(-4), ...

1R1, 1R3, 1R5, ... 1R(-1), 1R(-3), 1R(-5), ...

The quotient

$$A/R = \{[0], [1]\} = \{\{0, \pm 2, \pm 4, \dots\}, \{\pm 1, \pm 3, \pm 5, \dots\}\}_{\text{super-states}}$$

Example 3.4.6: Let $A = \mathbb{Z}^+$ and R be the relation on A defined by

$$R = \{(x, y) \in A \times A | x - y \mod 3 = 0\}.$$

Find the equivalence class (called the "modulus" or "modular numbers") of each element in A and the quotient set of A.

Solution Since for all $x, y \in \{1, 4, 7, 10, \dots\}, x - y \mod 3 = 0;$ for all $x, y \in \{2, 5, 8, 11, \dots\}, x - y \mod 3 = 0;$ for all $x, y \in \{3, 6, 9, 12, \dots\}, x - y \mod 3 = 0;$

Example 3.4.6 (cont):

Solution



$$[1] = \{1, 4, 7, 10, \dots\} = [4] = [7] = \dots = [3k - 2]$$
$$[2] = \{2, 5, 8, 11, \dots\} = [5] = [8] = \dots = [3k - 1]$$
$$[3] = \{3, 6, 9, 12, \dots\} = [6] = [9] = \dots = [3k]$$

where $k = 1, 2, \cdots$.

So there are only three distinct equivalent classes of *R*, and hence $A/R = \{[1], [2], [3]\}$.

Remark: Example 3.4.6 is just a special case of the fact that the congruence modulo *n* (Topic 2) is an equivalence relation.

- reflexive: For any $x \in \mathbb{Z}$, $x \equiv x \pmod{n}$;
- symmetric: For any $x, y \in \mathbb{Z}$, if $x \equiv y \pmod{n}$, then $y \equiv x \pmod{n}$;
- transitive: For any $x, y, z \in \mathbb{Z}$, if $x \equiv y \pmod{n}$ and $y \equiv z \pmod{n}$, then $x \equiv z \pmod{n}$.

The quotient $\mathbb{Z}/n\mathbb{Z} = \mathbb{Z}/\equiv_n \text{ is } \{[0], [1], \cdots, [n-1]\}$ or more concretely

$$[0] = \{0, \pm n, \pm 2n, \dots\} = n\mathbb{Z}$$

$$[1] = \{1, \pm n + 1, \pm 2n + 1, \dots\} = n\mathbb{Z} + 1$$

...

$$[n-1] = \{n-1, \pm n + (n-1), \pm 2n + (n-1), \dots\} = n\mathbb{Z} + (n-1)$$

Q: How do mathematicians construct new mathematical objects from know mathematical objects?

A: Mostly using **set product** (Slide 4), **set quotient** (Slide 49), **subset** and **set union**.

Q: How is the set of integers $\ensuremath{\mathbb{Z}}$ constructed?

A: Assume we have a natural number set $\mathbb N.$ The integer set $\mathbb Z$ is defined as the quotient set $(\mathbb N\times\mathbb N)/\sim$ with

$$(m_1, n_1) \sim (m_2, n_2) \equiv m_1 + n_2 = m_2 + n_1$$

where $m_1, m_2, n_1, n_2 \in \mathbb{N}$. So $0 = \{(i, i) : i \in \mathbb{N}\}, 1 = \{(i + 1, i) : i \in \mathbb{N}\}, -1 = \{(i, i + 1) : i \in \mathbb{N}\}, \text{etc.}$

Q: How do mathematicians construct the set of rational numbers \mathbb{Q} ?

A: $\mathbb{Q} = \mathbb{Z} \times \mathbb{Z} / \sim$ where

$$(p_1, q_1) \sim (p_2, q_2) \equiv p_1 q_2 = p_2 q_1.$$

So $0 = \{(0, i) : i \in \mathbb{Z}\}, \frac{1}{2} = \{(i, 2i) : i \in \mathbb{Z}\}, \text{ etc.}$

Q: How do mathematicians construct the set of real numbers $\mathbb{R} ?$

A: Complicated. Refer to https://en.wikipedia. org/wiki/Construction_of_the_real_numbers

- Equivalent Cauchy sequence
- Dedekind cuts
- In less popular.

- Q: How do we construct \mathbb{R}^n ?
- A: By set product $\mathbb{R}^n = \mathbb{R} \times \mathbb{R} \times \cdots \times \mathbb{R}$.
- Q: How do we construct something complex, like a circle?
- A: By taking subset. E.g. $S^1 = \{(x, y) \in \mathbb{R}^2 : x^2 + y^2 - 1 = 0\}$. In general, $S = \{(x_1, ..., x_n) \in \mathbb{R}^n : f_j(x_1, \cdots, x_n) = 0, j = 1, ..., m\}.$

There is a group of mathematicians called the topologists, who use equivalence relation on various sets to **glue** points together. A little bit like how a sculptor makes sculptures.

If X is a topological space, gluing the points x and y in X means considering the quotient space obtained from the equivalence relation $a \sim b$ iff a = b or a = x, b = y (or a = y, b = x).

Consider [0, 1] and the equivalence relation ~ such that $0 \sim 1$ while $x \sim x$ for 0 < x < 1, then $[0, 1] / \sim$ is homeomorphic to the circle S^1 .

Consider the unit square $l^2 = [0, 1] \times [0, 1]$ and the equivalence relation ~ generated by the requirement that all boundary points be equivalent, thus identifying all boundary points to a single equivalence class. Then l^2 / \sim is homeomorphic to the sphere S^2 .

More generally, suppose X is a space and A is a subspace of X. One can identify all points in A to a single equivalence class and leave points outside of A equivalent only to themselves. The resulting quotient space is denoted X/A (as an abbreviation of X/R).

Consider the set \mathbb{R} of real numbers with the ordinary topology, and write $x \sim y$ iff $x - y \in \mathbb{Z}$. Then the quotient space X / \sim is homeomorphic to the unit circle S^1 via the homeomorphism which sends the equivalence class of x to $\exp(2\pi i x)$.

A generalisation of the previous example is the following: Suppose a topological group G acts continuously on a space X. One can form an equivalence relation on X by saying points are equivalent iff they lie in the same orbit. The quotient space under this relation is called the **orbit space**, denoted X/G.

Remark: I have skipped the "topology" of the set X which are fundamental. Refer to https: //en.wikipedia.org/wiki/Topological_space for details.

There are YouTube videos on these, but mostly boring mathematics. It is difficult to create pretty video explaining how to use set product, set quotient, etc. to create new mathematical objects called manifolds.

https://www.youtube.com/watch?v=lmcT2mP2bfE (These changed how I think about higher dimensions)

There are many equivalence relations which are "impossible" to visualise.

Example: https://en.wikipedia.org/wiki/Projective_space

A **projective space** $\mathbb{P}(\mathbb{R}^n)$ of dimension *n* is the quotient set of $\mathbb{R}^{n+1} \setminus \{0\}$ by the equivalence relation "being on the same vector line", i.e. $x \sim y$ if there is a nonzero element $\lambda \in \mathbb{R}$ such that $x = \lambda y$.

A generalisation of projective space is the Grassmannian $Gr(k, \mathbb{R}^n)$ which is a set that parameterises all *k*-dimensional linear subspaces of the *n*-dimensional vector space \mathbb{R}^n . When k = 1, $Gr(1, \mathbb{R}^n)$ is the projective space $\mathbb{P}(\mathbb{R}^{n-1})$

There are many equivalence relations where the quotient is **impossible** to describe such as the logical equivalence relation: Let ϕ , ψ , ξ be any propositions.

- $\phi \leftrightarrow \phi$, therefore $\phi \equiv \phi$ and \equiv is reflexive;
- If φ ≡ ψ, then φ ↔ ψ is a tautology, then φ ↔ ψ is a tautology, therefore ψ ≡ φ and ≡ is symmetric.
- If φ ≡ ψ and ψ ≡ ξ, then φ → ψ, φ ← ψ, ψ → ξ,
 ψ ← ξ are tautologies, then φ → ξ and φ ← ξ by
 modus ponens and φ ↔ ξ is a tautology, therefore
 φ ≡ ξ and ≡ is transitive.

However, the quotient of all propositions under logical equivalence is **too complex** to describe.

Outline

Set Relation

- Representations & Properties
- Closures of Binary Relations
- 4 Equivalence Relations
- Partial Order Relations
- General Overview

Partial Order Relations

The partial order relation is a **generalisation** of the **inequality** \leq , which satisfies the following three properties:

- reflexive: $x \le x$;
- anti-symmetric: if $x \le y$ and $y \le x$ then x = y;
- transitive: if $x \le y$ and $y \le z$ then $x \le z$.

Definition 3.3.32

A relation *R* on a set *A* is called a *partial order* if *R* is reflexive, anti-symmetric and transitive.

The set *A* together with the partial order *R*, (*A*, *R*), is called a *partially ordered set*, or *poset*. Note that a poset is often denoted as (A, \leq) . Here, \leq are used to denote partial order relation.

Typical examples of partial order relation and posets:

- \subset and $(\mathscr{P}(S), \subset)$
- \leq and $(\{1, 2, 3\}, \leq)$
- \geq and $(\{1, 2, 3\}, \geq)$
- \leq and (\mathbb{Z}, \leq)
- ullet \geq and (\mathbb{Z}, \geq)
- \leq and (\mathbb{R}, \leq)
- \geq and (\mathbb{R}, \geq)

Note: $(\mathbb{Z}, <)$ and $(\mathbb{Z}, >)$ are **not** posets since the relations "<" and ">" are not reflexive: $1 \ne 1$ and $1 \ne 1$.

The 'integral divisibility' is also a partial order relation. Example 3.3.35: Show that $(\mathbb{Z}^+, |)$ a poset.

Proof

- The relation | is reflexive because any positive integer divides itself.
- Note that if a|b and b|a then a = ±b. Since a, b ∈ Z⁺, the negative sign will not happen and a = b. So the relation | is antisymmetric.
- The relation | is transitive because $a|b \Rightarrow b = k_1 a$, $b|c \Rightarrow c = k_2 b$, therefore $c = k_2 k_1 a \Rightarrow a|c$.

Hence the relation of divisibility | is a partial order and $(\mathbb{Z}^+, |)$ is a poset.

Observations on Example 3.3.35: In $(\mathbb{Z}^+, |), \leq is |$:

- 2|4, therefore $2 \le 4$
- 2|6, therefore $2 \le 6$
- 4 \nmid 6, therefore 4 \leq 6
- 6 \nmid 4, therefore 6 \leq 4

Note that **neither** $4 \le 6$ **nor** $6 \le 4$, we say that 4 and 6 are **incomparable** in (\mathbb{Z}^+, \le) .

Definition

In a poset (A, \leq) , for any $a, b \in A$, if neither $a \leq b$ nor $b \leq a$, then a and b are said to be **incomparable**.

Definition

We say a < b if $a \le b$ and $a \ne b$. Similarly, a > b if $a \ge b$ and $a \ne b$.

Definition

Given a poset (A, \leq) . For $a \in A$,

- If there is no b ∈ A such that b ≺ a, we say that a is a minimal element of A.
- There is some b ∈ A so that b < a and there is no c ∈ A so that b < c < a. We say that b is an immediate predecessor of a.</p>
- If there is no b ∈ A such that a < b, we say that a is a maximal element (of A).</p>
- There is some b ∈ A so that a < b and there is no c ∈ A so that a < c < b. We say that b is an immediate successor of a.</p>

4 3 5 4 3

Again, observations on Example 3.3.35: In (\mathbb{Z}^+ , |):

- 1 is the minimal element of Z⁺ because 1|a, a ∈ Z⁺.
- 1 is the immediate predecessor of any prime number
- 2 is the immediate predecessor of 4, 6 but not 8 because 2 < 4 < 8; 4 is the immediate successor of 2, 6 is the immediate successor of 2 and 3, etc.
- There is not maximal element in \mathbb{Z}^+

There are posets special elements mentioned in the previous slide, E.g. in (\mathbb{Q}, \leq) , there is no min, max and any $a \in \mathbb{Q}$ does not have immediate predecessor or successor.

Dr Liew How Hui

A special case of poset is chain.

Definition 3.3.36

A *total order* or *linear order* is a binary relation (here denoted by infix \leq) on some set *A* which is transitive, antisymmetric, and total, i.e. for all *x*, *y*, *z* \in *A*:

- If $x \leq y$ and $y \leq x$ then x = y (antisymmetry);
- If $x \leq y$ and $y \leq z$ then $x \leq z$ (transitivity);
- $x \leq y$ or $y \leq x$ (totality).

A set paired with a total order (A, R) is called a *totally* ordered set, a linearly ordered set, or a chain.

Example 3.3.37: (\mathbb{Z}, \leq) and (\mathbb{Z}, \geq) are chains.

Partial orders form a natural setting for increasing and decreasing functions.

Definition

Given two posets (A, \leq_A) and (B, \leq_B) , a function, $f : A \rightarrow B$, is

increasing (, monotonic or order-preserving) if for all a, b ∈ A, a ≤_A b ⇒ f(a) ≤_B f(b).

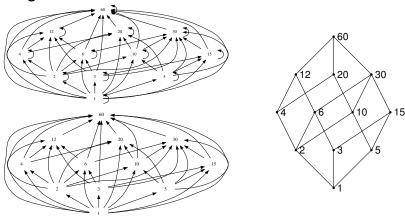
When \leq is changed to <, we call *f* strictly increasing.

decreasing if for all a, b ∈ A, a ≤_A b ⇒ f(b) ≤_B f(a).
 When ≤ is changed to <, we call f strictly decreasing.

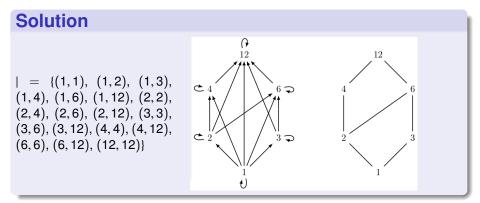
A digraph (Slide 20) that contains no sequence of edges leading back to its starting point is called a **directed acyclic graph** or **DAG**.

A **Hasse diagram** is a "reduced" DAG to represent the **transitive reduction**. For a finite poset (S, \leq) , one represents each element of S as a vertex in the plane and draws a line segment or curve that goes upward from x to y whenever $x \leq y$ and there is no z such that $x \leq z \leq y$. These curves may cross each other but must not touch any vertices other than their endpoints. Such a diagram, with labelled vertices, uniquely determines its partial order.

Example: (Set of divisors of 60, division) is a poset. Sketch the digraph representation, DAG and Hasse diagram.



Example: (Set of divisors of 12, division), i.e. $(\{1, 2, 3, 4, 6, 12\}, |)$ is a poset. Sketch the digraph representation and the Hasse diagram.



Example (Abstract from English dictionary?): Let Σ be some **alphabet** and consider the set

$$\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \cdots$$

of all **finite words** drawn from Σ . Given two words *x* and *y*, we define

$$x \leq y \equiv x$$
 is a prefix of y,

i.e. if there is some word *z* such that xz = y. (Σ^*, \leq) can be proved to be a poset.

Method 1 of constructing new poset from two posets (A, \leq_A) and (B, \leq_B) .

Define \leq on $A \times B$ to be

$$(a,b) \leq (a',b') \equiv a \leq_A a' \text{ and } b \leq_B b'.$$

It can be proved that \leq is a partial order. The poset $(A \times B, \leq)$ defined in this way is called the **product poset** of *A* and *B*.

Method 2 of constructing new poset from two posets (A, \leq_A) and (B, \leq_B) . Define \leq on $A \times B$ to be

 $(a,b) \leq (a',b') \equiv (a \leq_A a') \lor (a = a' \land b \leq_B b).$

It is a partial order on $A \times B$ called the **lexicographic** order.

The useful property of lexicographic order (lex order for short) is that if the original partial orders are total, so is the lex order: this is why dictionary-makers use it. This also gives a source of very difficult-to-visualise total orders, like lex order on $\mathbb{R} \times \mathbb{R}$, which looks like the classic real number line where every point is replaced by an entire copy of the reals. Dr Liew How Hui

Outline

Set Relation

- Representations & Properties
- Closures of Binary Relations
- Equivalence Relations
- Partial Order Relations



Q: Why do we need to learn logic?

A: To build a structured knowledge, which **starts** from 'simple', 'basic' formal characterisation of mathematical objects to obtain **advanced** description of mathematical objects.

General Overview

In this course, we have covered the following mathematical objects:

- FOL formulas such as ∀xP(x, y) and FOL sentences (quantified statements) ∃x∃y(Q(x, y) ∧ R(x, y))
- N, Z, Z/ ≡_n: the advanced description is 'unique factorisation theorem' for Z & √2 is irrational. Note: Early mathematicians believed all numbers are rational.
- Set operations are similar to logic in many ways: ∩
 vs ∧, ∪ vs ∨, vs ~.

Q: Is logic the core of mathematics?

A: No! Mathematics = logic reasoning + mathematical object characterisation.

Q: Why is logic reasoning important?

A: Because naive set theory has a serious flaw: All sets can be described by some predicate P(x):

$$S = \{x : P(x)\}.$$

Example:

 $S = \{x : x \text{ is an even integer.}\} = \{0, \pm 2, \pm 4, ...\}$ Bertrand Russell consider the following set:

$$S = \{x : x \notin x\}$$

Q: Is $S \in S$?

Bertrand Russell discovered that

- For any proposition p, p∨ ~ p ≡ T and p∧ ~ p ≡ F, ~~ p ≡ p (we learned them in the first topic).
- Let *p* be the proposition ' $S \in S$ '.
- By ~~ p ≡ p, either S ∈ S (Case 1) or S ∉ S (Case 2) but not both.
- Let P(x) be ' $x \notin x$ '.
 - Case 1: $S \in S \Rightarrow P(S) \Rightarrow S \notin S$
 - Case 2: $S \notin S \Rightarrow P(S) \Rightarrow S \in S$

In either case, we have $T \rightarrow F$. Naive set theory is contradicting!

The Russell's paradox which arrises in naïve set theory leads to the development of "Axiomatic Set Theory" with

 Zermelo-Fraenkel Set Theory (with/without Axiom of Choice)

as the standard. The following are some variations:

- von Neumann-Gödel-Bernays-Gödel (NBG) class theory
- Tarski-Grothendieck set theory
- Constructive Set Theory

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The ZFC axioms governing how sets are constructed:

 Axiom of extensionality: Two sets are equal (are the same set) if they have the same elements.

$$\forall x \forall y [\forall z (z \in x \leftrightarrow z \in y) \rightarrow x = y].$$

- 2 The empty set \emptyset (another notation {}) exists.
- Axiom of power set: for any set x, there is a set y that contains all subsets of x:

$$\forall x \exists y \forall z [z \subseteq x \Rightarrow z \in y].$$

The ZFC axioms (cont):

Axiom of pairing: If x and y are sets, then we can form a pair {x, y}.

$$\forall x \forall y \exists z ((x \in z) \land (y \in z)).$$

Axiom of regularity (or axiom of foundation): Every non-empty set x contains a member y such that x and y are disjoint sets.

$$\forall x (x \neq \emptyset \rightarrow \exists y (y \in x \land y \cap x = \emptyset)).$$

This roughly says that no set can contain itself, nor can there be membership "loops", such as a set being an element of one of its members.

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The ZFC axioms (cont):

Axiom of union: The union over the elements of a set exists. E.g. the union of {{x, y}, {z}} is {x, y, z}.

$$\forall \mathcal{F} \exists A \; \forall Y \; \forall x [(x \in Y \land Y \in \mathcal{F}) \rightarrow x \in A].$$

Axiom of infinity: Let S(w) abbreviate $w \cup \{w\}$, where w is some set. Then there exists a set X such that the empty set \emptyset is a member of X and, whenever a set y is a member of X then S(y) is also a member of X.

$$\exists X [\emptyset \in X \land \forall y (y \in X \to S(y) \in X)].$$

The ZFC axioms (cont):

Axiom schema of specification (also called the axiom schema of separation or of restricted comprehension): Let ϕ be any formula in the language of ZFC with all free variables among x, z, w_1, \ldots, w_n (y is not free in ϕ). Then:

 $\forall z \forall w_1 \forall w_2 \dots \forall w_n \exists y \forall x [x \in y \Leftrightarrow ((x \in z) \land \phi)].$

The ZFC axioms (cont):

Axiom schema of replacement: The image of a set under any definable function will also fall inside a set. Let φ be any formula in the language of ZFC whose free variables are among x, y, A, w₁,..., w_n, so that in particular B is not free in φ. Then:

$$\forall A \forall w_1 \forall w_2 \dots \forall w_n \Big[\forall x (x \in A \Rightarrow \exists ! y \phi) \rightarrow \\ \exists B \forall x \Big(x \in A \Rightarrow \exists y (y \in B \land \phi) \Big) \Big].$$

The ZFC axioms (cont):

Well-ordering theorem: For any set X, there is a binary relation R which well-orders X. This means R is a linear order on X such that every nonempty subset of X has a member which is minimal under R.

There are many statements provably equivalent to "well-ordering theorem", the best known of which is the axiom of choice (AC), which goes as follows. Let *X* be a set whose members are all nonempty. Then there exists a function *f* from *X* to the union of the members of *X*, called a "choice function", such that for all $Y \in X$ one has $f(Y) \in Y$. Since the existence of a choice function when *X* is a finite set is easily proved from axioms 1–8, AC only matters for certain infinite sets. AC is characterised as nonconstructive because it asserts the existence of a choice set but says nothing about how the choice set is to be "constructed".

Important mathematical objects and the modern mathematics:

- Finite sets and relations on finite sets leads to combinatorics (partitioning and counting) and graph theory.
- Any sets & operations & mapping between sets lead to modern (abstract) algebra
- \mathbb{N}, \mathbb{Z} and $f : \mathbb{N} \to \mathbb{N}$ leads to Number Theory
- \mathbb{R} and $f : \mathbb{R} \to \mathbb{R}$ leads to Calculus, ODE, PDE
- \mathbb{C} and $f : \mathbb{C} \to \mathbb{C}$ leads to complex analysis
- Let *F* be the set of functions *f* : ℝ → ℝ. *F* and
 L : *F* → ℝ leads to linear functional analysis.
- Probability space & statistics